

The Straight Line. (2D)

- * The general equation of the first degree, in x, y , i.e. $ax + by + c = 0$ represents a straight line.
- * To completely determine the equation of a straight line, we require two conditions.
- * Slope of a line: If inclination is θ , then $\tan \theta$ is called the slope or gradient of the line.
If (x_1, y_1) & (x_2, y_2) are two points on a line, then the slope m is $(y_2 - y_1) / (x_2 - x_1)$. ($x_1 \neq x_2$)
- If three points A, B, C are collinear, then $m(AB) = m(BC) = m(CA)$.
- * Angle between two lines: The acute angle θ between the lines having slopes m_1 & m_2 is given by

$$\theta = \tan^{-1} \left| \frac{m_1 - m_2}{1 + m_1 m_2} \right|$$

- If two lines are parallel, $m_1 = m_2$ & if perpendicular $m_1 m_2 = -1$.

- * Lines parallel to co-ordinate axes:
 - to y axis: $x = a$ (equⁿ of y axis $x = 0$)
 - to x axis: $y = b$ (equⁿ of x axis $y = 0$).
- * Intercepts of a line on axes: x intercept a y intercept b

quad I	-	$+a, +b$	quad III	-	$-a, -b$
quad II	-	$-a, +b$	quad IV	-	$+a, -b$

* Different forms of equⁿ of st. line:

1. Slope-intercept form: Equⁿ of st. line whose slope is m & which cuts an intercept c on y -axis, is

$$y = mx + c.$$

2. Point-slope form of line: Equⁿ of line that passes through (x_1, y_1) & has slope m is $y - y_1 = m(x - x_1)$.

3. Two-point form: Equⁿ of line passing through two given points (x_1, y_1) & (x_2, y_2) is $y - y_1 = \frac{y_2 - y_1}{x_2 - x_1}(x - x_1)$.

$$\text{or } \begin{vmatrix} x & y & 1 \\ x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \end{vmatrix} = 0.$$

4. The Intercept form: Equⁿ of line which cuts off intercepts of length of a & b on x axis & y axis respectively, is $\frac{x}{a} + \frac{y}{b} = 1$. or $\begin{vmatrix} a & 0 & 1 \\ x & y & 1 \\ 0 & b & 1 \end{vmatrix} = 0$.

5. Normal/Perpendicular forms: Equⁿ of line upon which the length of perpendicular from origin is p & normal makes an angle α with +ve direction of x -axis is

$$x \cos \alpha + y \sin \alpha = p.$$

[p is always +ve]

$$\text{or } \begin{vmatrix} p \sec \alpha & 0 & 1 \\ x & y & 1 \\ 0 & p \csc \alpha & 1 \end{vmatrix} = 0.$$

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6. Symmetric/Parametric Form: Eqn of st. line passing through (x_1, y_1) & (x_2, y_2) & making an angle θ with the +ve direction of x-axis is

$$\frac{x-x_1}{\cos\theta} = \frac{y-y_1}{\sin\theta} = r.$$

where r is the directed distance between the points (x, y) & (x_1, y_1) .

$$\begin{cases} x = x_1 + r\cos\theta \\ y = y_1 + r\sin\theta \end{cases} \text{ parametric eqn's of st. line}$$

* Reduction of general equation to standard form:

1. Slope-intercept form: $y = \left(-\frac{A}{B}\right)x + \left(-\frac{C}{B}\right)$.
[$B \neq 0$]

Slope, $m = -\frac{A}{B}$.

y intercept, $c = -\frac{C}{B}$.

• Cor. Angle between $A_1x + B_1y + C_1 = 0$ & $A_2x + B_2y + C_2 = 0$.

$$\tan\theta = \left| \frac{A_1B_2 - A_2B_1}{A_1A_2 + B_1B_2} \right|.$$

If lines are parallel $\frac{A_1}{A_2} = \frac{B_1}{B_2}$.

If perpendicular $A_1A_2 + B_1B_2 = 0$.

• If two lines are coincident $\frac{A_1}{A_2} = \frac{B_1}{B_2} = \frac{C_1}{C_2}$

2. Intercept form: $\frac{x}{-c/A} + \frac{y}{-c/B} = 1$. $[A, B \neq 0]$.

x intercept = $-c/A$.

y intercept = $-c/B$.

3. Normal form: $\left(-\frac{A}{\sqrt{A^2+B^2}}\right)x + \left(-\frac{B}{\sqrt{A^2+B^2}}\right)y = \frac{c}{\sqrt{A^2+B^2}}$.

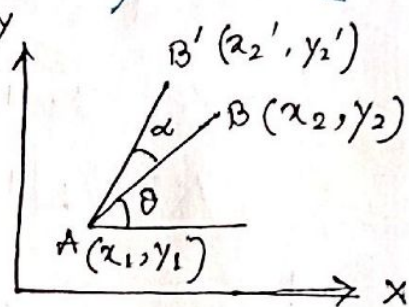
* New Co-ordinates when rotated by an angle α :

$$\frac{x_2 - x_1}{\cos \theta} = \frac{y_2 - y_1}{\sin \theta} = r = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

$$x_2 = x_1 + r \cos \theta$$

$$y_2 = y_1 + r \sin \theta.$$

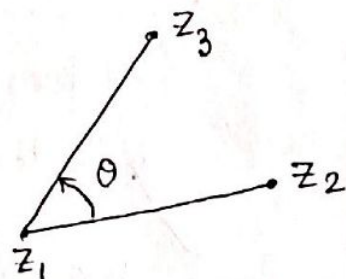
$$x_2' = x_1 + r \cos(\theta + \alpha) \quad ; \quad y_2' = y_1 + r \sin(\theta + \alpha).$$



* Complex number as a rotating arrow in Argand Plane:

$$z_3 - z_1 = (z_2 - z_1) e^{i\theta}.$$

$$\Rightarrow \frac{z_3 - z_1}{z_2 - z_1} = e^{i\theta}.$$



* Position of a point relative to a line:

The point (x_1, y_1) is on one side or the other side of the line $ax + by + c = 0$ ($b > 0$)

according as $ax_1 + by_1 + c > 0$ or < 0 .

* Position of two points relative to a given line: The points $P(x_1, y_1)$ & $Q(x_2, y_2)$ lie on the same or opposite sides of the line

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$ax+by+c=0$ according as,

$$\frac{ax_1+by_1+c}{ax_2+by_2+c} > 0 \text{ or } < 0.$$

• Cor. A point (α, β) will lie on origin side of the line $ax+by+c=0$, if $a\alpha+b\beta+c$ and c have same sign.

* Equations of lines parallel and perpendicular to a given line: 1. Equⁿ of line parallel to $ax+by+c=0$ is $ax+by+\lambda=0$, where λ is some constant. 2. Equⁿ of line perpendicular to $ax+by+c=0$ is $bx-ay+\lambda=0$, where λ is some constant. Cor. Equⁿ of line parallel to $ax+by+c=0$ & passing through (x_1, y_1) is $a(x-x_1)+b(y-y_1)=0$. Similarly, for perpendicular line $b(x-x_1)-a(y-y_1)=0$.

* Distance of a point from a line:

Length of perpendicular from a point (x_1, y_1) to the line $ax+by+c=0$ is $\frac{|ax_1+by_1+c|}{\sqrt{a^2+b^2}}$.

* Distance between two parallel lines:

Perpendicular distance between the lines $ax+by+c=0$ & $ax_1+by_1+c_1=0$ is $\frac{\lambda}{\sqrt{a^2+b^2}}$.

- i) $\lambda = |c_1 - c|$, if both lines on same side of origin.
ii) $\lambda = |c_1| + |c|$, if they are on opposite sides, of origin.

* Area of Parallelogram: Area of parallelogram ABCD whose sides AB, BC, CD, DA are represented by $a_1x + b_1y + c_1 = 0$.

$$\frac{P_1 P_2}{\sin \theta} \quad \text{or} \quad \left| \frac{|c_1 - d_1| |c_2 - d_2|}{\begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix}} \right| \quad \begin{cases} a_1x + b_1y + c_1 = 0 \\ a_2x + b_2y + c_2 = 0 \\ a_1x + b_1y + d_1 = 0 \\ a_2x + b_2y + d_2 = 0 \end{cases}$$

where, P_1 & P_2 are the distances between parallel sides and θ is the angle between two adjacent sides.

• Cor. If $P_1 = P_2$ then the area of rhombus,

$$P_1^2 / \sin \theta = \frac{(c_1 - d_1)^2}{|a_1 b_2 - a_2 b_1| \sqrt{\frac{a_1^2 + b_1^2}{a_2^2 + b_2^2}}}$$

Cor. If d_1 & d_2 are the lengths of two perpendicular diagonals of a rhombus then area of rhombus = $\frac{1}{2} d_1 d_2$.

Cor. Area of parallelogram whose sides are $y = mx + a$, $y = mx + b$, $y = nx + c$ & $y = nx + d$ is $\left| \frac{(a-b)(c-d)}{(m-n)} \right|$.

* Concurrent lines: Three lines $a_1x + b_1y + c_1 = 0$ are concurrent if $\begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} = 0$.

Condition for the lines $P=0$, $Q=0$, $Z=0$ to be concurrent is that three constants l, m, n (not all zeroes at the same time) can be obtained such that $lP + mQ + nZ = 0$.

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* Family of lines: Any line through the point of intersection of the lines

$a_1x + b_1y + c_1 = 0$ & $a_2x + b_2y + c_2 = 0$ can be represented by

$(a_1x + b_1y + c_1) + \lambda(a_2x + b_2y + c_2) = 0$. where λ is a parameter which depends on the other property of line.

* The equations of the straight lines which pass through a given point (x_1, y_1) & make an angle α with the given straight line

$y = mx + c$ are

$$y - y_1 = \tan(\theta \pm \alpha)(x - x_1) \quad [m = \tan \theta]$$

* A line equally inclined with two lines:

If two lines with slopes m_1 & m_2 be equally inclined to a line with slope m ,

then
$$\frac{m_1 - m}{1 + mm_1} = - \frac{m_2 - m}{1 + mm_2}$$

* Equation of the bisectors: Equⁿ of the bisectors of the

angles between the lines $a_1x + b_1y + c_1 = 0$ & $a_2x + b_2y + c_2 = 0$ are given by,

$$\frac{a_1x + b_1y + c_1}{\sqrt{a_1^2 + b_1^2}} = \pm \frac{a_2x + b_2y + c_2}{\sqrt{a_2^2 + b_2^2}}$$

Equⁿ of bisector containing origin $\frac{a_1x + b_1y + c_1}{\sqrt{a_1^2 + b_1^2}} = \frac{a_2x + b_2y + c_2}{\sqrt{a_2^2 + b_2^2}}$

Equⁿ of " not containing origin $\frac{a_1x + b_1y + c_1}{\sqrt{a_1^2 + b_1^2}} = - \frac{a_2x + b_2y + c_2}{\sqrt{a_2^2 + b_2^2}}$

* Equation of bisector of the angle between the two lines containing points (h, k) will be,

$$\frac{a_1x + b_1y + c_1}{\sqrt{a_1^2 + b_1^2}} = \pm \frac{a_2x + b_2y + c_2}{\sqrt{a_2^2 + b_2^2}}$$

according as $a_1h + b_1k + c_1$ & $a_2h + b_2k + c_2$ are of the same sign or opposite sign.

* Distinguishing the acute & obtuse angle bisectors: Equⁿ of bisector

$$\frac{a_1x + b_1y + c_1}{\sqrt{a_1^2 + b_1^2}} = \pm \frac{a_2x + b_2y + c_2}{\sqrt{a_2^2 + b_2^2}}$$

Condition

Acute angle bisector

Obtuse angle bisector

$$a_1a_2 + b_1b_2 > 0$$

-

+

$$a_1a_2 + b_1b_2 < 0$$

+

-

* Foot of perpendicular drawn from the point (x_1, y_1) to the line $ax + by + c = 0$:

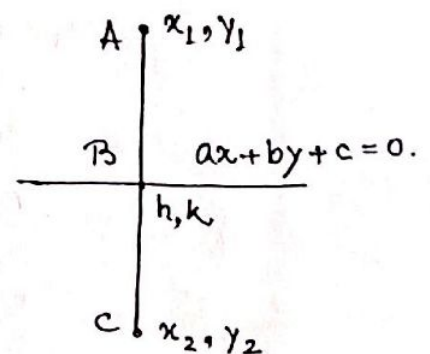
$$x = \frac{ac - b(bx_1 - ay_1)}{b^2 - a^2}$$

$$y = \frac{bc - a(bx_1 - ay_1)}{b^2 - a^2}$$

* Image or reflection of a point (x_1, y_1) about a line mirror:

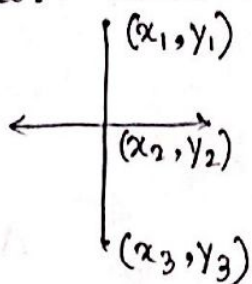
If B: h, k then

$$h = \frac{x_1 + x_2}{2}, \quad k = \frac{y_1 + y_2}{2}$$



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* Short-cut:



$$\frac{x_2 - x_1}{a} = \frac{y_2 - y_1}{b} = - \frac{ax_1 + by_1 + c}{(a^2 + b^2)}$$

$$\frac{x_3 - x_1}{a} = \frac{y_3 - y_1}{b} = - \frac{2(ax_1 + by_1 + c)}{a^2 + b^2}$$

* Position of a point which lies inside a triangle: First draw the exact diagram of the problem. If the point $P(x_1, y_1)$ move on the line $y = ax + b$ for all x_1, y_1 , then $P \equiv (x_1, ax_1 + b)$ & a portion DE of the line $y = ax + b$ (excluding D & E) lies within the triangle. Now, $y = ax + b$ cuts any two sides out of three sides, then find co-ordinates of D & E .

$$D \equiv (\alpha, \beta) \quad , \quad E \equiv (\gamma, \delta)$$

then $\alpha < x_1 < \gamma$ & $\beta < ax_1 + b < \delta$.

* If $A \equiv (x_1, y_1)$, $B \equiv (x_2, y_2)$ & $C \equiv (x_3, y_3)$ are the vertices of $\triangle ABC$, then $\angle A$ is acute or obtuse according as,

$$(x_1 - x_2)(x_1 - x_3) + (y_1 - y_2)(y_1 - y_3) > 0 \quad \text{or} < 0.$$

for $\angle B$,

$$(x_2 - x_3)(x_2 - x_1) + (y_2 - y_3)(y_2 - y_1) > 0 \quad \text{or} < 0.$$

for $\angle C$,

$$(x_3 - x_1)(x_3 - x_2) + (y_3 - y_1)(y_3 - y_2) > 0 \quad \text{or} < 0.$$

* If the origin lies in the acute or obtuse angle between the lines $a_1x + b_1y + c_1 = 0$ & $a_2x + b_2y + c_2 = 0$ according as.

$$(a_1a_2 + b_1b_2) c_1c_2 < 0 \text{ or } > 0.$$

* If (x_i, y_i) are the vertices of $\triangle ABC$ then equations of right bisectors of side BC, CA, AB are

$$y(y_2 - y_3) + x(x_2 - x_3) = \left(\frac{x_2^2 - x_3^2}{2} \right) + \left(\frac{y_2^2 - y_3^2}{2} \right).$$

$$y(y_3 - y_1) + x(x_3 - x_1) = \left(\frac{x_3^2 - x_1^2}{2} \right) + \left(\frac{y_3^2 - y_1^2}{2} \right).$$

$$y(y_1 - y_2) + x(x_1 - x_2) = \left(\frac{x_1^2 - x_2^2}{2} \right) + \left(\frac{y_1^2 - y_2^2}{2} \right).$$

• equⁿs of medians AD, BE, CF are

$$y(x_2 + x_3 - 2x_1) - x(y_2 + y_3 - 2y_1) = y_1(x_2 + x_3) - x_1(y_2 + y_3).$$

$$y(x_3 + x_1 - 2x_2) - x(y_3 + y_1 - 2y_2) = y_2(x_3 + x_1) - x_2(y_3 + y_1).$$

$$y(x_1 + x_2 - 2x_3) - x(y_1 + y_2 - 2y_3) = y_3(x_1 + x_2) - x_3(y_1 + y_2).$$

• equⁿs of altitudes AE, BM, CN are

$$y(y_2 - y_3) + x(x_2 - x_3) = y_1(y_2 - y_3) + x_1(x_2 - x_3).$$

$$y(y_3 - y_1) + x(x_3 - x_1) = y_2(y_3 - y_1) + x_2(x_3 - x_1).$$

$$y(y_1 - y_2) + x(x_1 - x_2) = y_3(y_1 - y_2) + x_3(x_1 - x_2).$$

* If of $\triangle ABC$, BC: $a_1x + b_1y + c_1 = 0$, CA: $a_2x + b_2y + c_2 = 0$, AB: $a_3x + b_3y + c_3 = 0$, then

$$|BC| : |CA| : |AB| =$$

$$\sqrt{a_1^2 + b_1^2} \left| \begin{array}{cc} a_2 & b_2 \\ a_3 & b_3 \end{array} \right| : \sqrt{a_2^2 + b_2^2} \left| \begin{array}{cc} a_3 & b_3 \\ a_1 & b_1 \end{array} \right| : \sqrt{a_3^2 + b_3^2} \left| \begin{array}{cc} a_1 & b_1 \\ a_2 & b_2 \end{array} \right|$$

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* Area of Triangle having corner points (x_1, y_1) , (x_2, y_2) , (x_3, y_3)

$$= \frac{1}{2} [x_1(y_2 - y_3) + x_2(y_3 - y_1) + x_3(y_1 - y_2)]$$

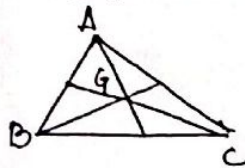
$$= \frac{1}{2} \begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix}$$

* In case of polygon with vertices (x_i, y_i) , then

$$\text{area} = \frac{1}{2} | (x_1 y_2 - y_1 x_2) + (x_2 y_3 - y_2 x_3) + \dots + (x_{n-1} y_n - y_{n-1} x_n) + (x_n y_1 - y_n x_1) |$$

* Centres connected with a triangle:

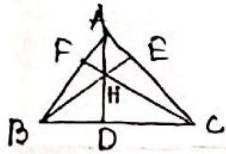
1. Centroid: Point of concurrency of the medians.



$$G \equiv \left(\frac{x_1 + x_2 + x_3}{3}, \frac{y_1 + y_2 + y_3}{3} \right)$$

$$\begin{cases} A \equiv (x_1, y_1) \\ B \equiv (x_2, y_2) \\ C \equiv (x_3, y_3) \\ BC = a, CA = b \\ AB = c \end{cases}$$

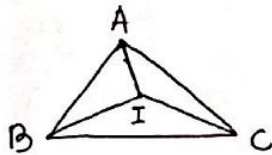
2. Orthocentre: Point of concurrency of the altitudes.



$$H \equiv \left(\frac{x_1 \tan A + x_2 \tan B + x_3 \tan C}{-\tan A + \tan B + \tan C}, \frac{y_1 \tan A + y_2 \tan B + y_3 \tan C}{\tan A + \tan B + \tan C} \right)$$

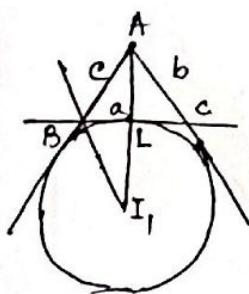
(NB - $\triangle DEF$ is orthic or pedal triangle)

3. Incentre: Point of concurrency of the internal bisectors of angles.



$$I \equiv \left(\frac{ax_1 + bx_2 + cx_3}{a + b + c}, \frac{ay_1 + by_2 + cy_3}{a + b + c} \right)$$

4. Excentre: Point of concurrency of two external bisectors of angle.

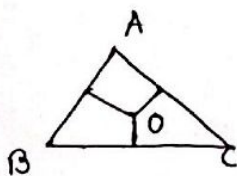


$$\frac{BL}{LC} = \frac{c}{b} \quad \frac{AI_1}{I_1L} = -\frac{b+c}{a}$$

$$I_1 \equiv \left(\frac{-ax_1 + bx_2 + cx_3}{-a + b + c}, \frac{-ay_1 + by_2 + cy_3}{-a + b + c} \right)$$

Similarly, I_2, I_3 .

5. Circumcentre: Point of concurrency of perpendicular bisectors of sides.



$$O \equiv \left(\frac{x_1 \sin 2A + x_2 \sin 2B + x_3 \sin 2C}{\sin 2A + \sin 2B + \sin 2C}, \frac{y_1 \sin 2A + y_2 \sin 2B + y_3 \sin 2C}{\sin 2A + \sin 2B + \sin 2C} \right)$$