

## Concepts and Formulas

### Dot Product of Two Vectors:

$$\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta$$

### Properties:

- (i)  $\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{a}$  [i.e. dot product is commutative].
- (ii)  $(\vec{a} \cdot \vec{b}) \cdot \vec{c}$  is not defined.
- (iii)  $\vec{a} \cdot (\vec{b} + \vec{c}) = \vec{a} \cdot \vec{b} + \vec{a} \cdot \vec{c}$  [distributive property]
- (iv) If  $\vec{a}$  and  $\vec{b}$  are perpendicular to each other, then  $\vec{a} \cdot \vec{b} = 0$ , converse is also true.
- (v) Projection of  $\vec{a}$  on  $\vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{b}|}$  and projection of  $\vec{b}$  on  $\vec{a} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|}$ .
- (vi) If  $\theta = 0$ , then the projection vector of  $\vec{AB}$  will be  $\vec{AB}$  itself and if  $\theta = \pi$ , then the projection vector of  $\vec{AB}$  will be  $\vec{BA}$ .
- (vii) If  $\theta = \frac{\pi}{2}$  or  $\theta = \frac{3\pi}{2}$ , then the projection vector of  $\vec{AB}$  will be zero vector.
- (viii) Angle between two vectors  $\vec{a}$  and  $\vec{b}$  is

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|} \quad \text{or} \quad \theta = \cos^{-1} \left[ \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|} \right]$$

- (ix)  $\vec{a} \cdot \vec{a} = |\vec{a}|^2$
- (x)  $\hat{i}^2 = \hat{j}^2 = \hat{k}^2 = 1$
- (xi)  $\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = 0$
- (xii) If  $\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$  and  $\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$ , then  $\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$ .
- (xiii)  $(\lambda \cdot \vec{a}) \cdot \vec{b} = \lambda(\vec{a} \cdot \vec{b}) = \vec{a} \cdot (\lambda \cdot \vec{b})$ , where  $\lambda$  is any scalar.
- (xiv) If  $\theta = 0$ , then  $\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}|$ ; If  $\theta = \pi$ , then  $\vec{a} \cdot \vec{b} = -|\vec{a}| |\vec{b}|$

### Vector (or Cross) Product of Vectors:

$$\vec{a} \times \vec{b} = |\vec{a}| |\vec{b}| \sin \theta \hat{n}, \text{ such that } 0 \leq \theta \leq \pi$$

here  $\hat{n}$  makes right handed system with two vectors  $\vec{a}$  and  $\vec{b}$ .

Properties:

- (i) Angle between two vectors is  $\sin \theta = \frac{|\vec{a} \times \vec{b}|}{|\vec{a}| |\vec{b}|}$  or  $\theta = \sin^{-1} \left[ \frac{|\vec{a} \times \vec{b}|}{|\vec{a}| |\vec{b}|} \right]$
- (ii)  $\vec{a} \times \vec{a} = \vec{0}$
- (iii)  $\vec{a} \times \vec{b} = -\vec{b} \times \vec{a}$
- (iv) In general,  $\vec{a} \times (\vec{b} \times \vec{c}) \neq (\vec{a} \times \vec{b}) \times \vec{c}$
- (v)  $\vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c}$  [distributive property]
- (vi)  $\lambda(\vec{a} \times \vec{b}) = (\lambda \vec{a}) \times \vec{b} = \vec{a} \times (\lambda \vec{b})$
- (vii) If  $\vec{a}$  is parallel to  $\vec{b}$ , then  $\vec{a} \times \vec{b} = \vec{0}$  and converse is also true.
- (viii) If  $\theta = \frac{\pi}{2}$ , then  $\vec{a} \times \vec{b} = |\vec{a}| |\vec{b}|$
- (ix) Area of parallelogram whose adjacent sides are along  $\vec{a}$  and  $\vec{b} = |\vec{a} \times \vec{b}|$
- (x) Area of triangle, whose adjacent sides are along  $\vec{a}$  and  $\vec{b} = \frac{1}{2} |\vec{a} \times \vec{b}|$ .
- (xi)  $\hat{i} \times \hat{i} = \hat{j} \times \hat{j} = \hat{k} \times \hat{k} = \vec{0}$  and  $\hat{i} \times \hat{j} = \hat{k}, \hat{j} \times \hat{k} = \hat{i}, \hat{k} \times \hat{i} = \hat{j}$
- (xii)  $\hat{j} \times \hat{i} = -\hat{k}, \hat{k} \times \hat{j} = -\hat{i}$  and  $\hat{i} \times \hat{k} = -\hat{j}$
- (xiii) If  $\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$  and  $\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$ , then  $\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$
- $\Rightarrow (a_2 b_3 - a_3 b_2) \hat{i} + (a_3 b_1 - a_1 b_3) \hat{j} + (a_1 b_2 - a_2 b_1) \hat{k}$
- (xiv) Unit vector  $\hat{n}$ , which is perpendicular to both the vectors  $\vec{a}$  and  $\vec{b}$ , is given by
- $$\hat{n} = \frac{\vec{a} \times \vec{b}}{|\vec{a} \times \vec{b}|}$$
- (xv) For vectors  $\vec{a}$  and  $\vec{b}$ , if  $\vec{a} \times \vec{b} = \vec{0}$ , then either  $\vec{a} = \vec{0}$  or  $\vec{b} = \vec{0}$  or  $\vec{a} \parallel \vec{b}$ .