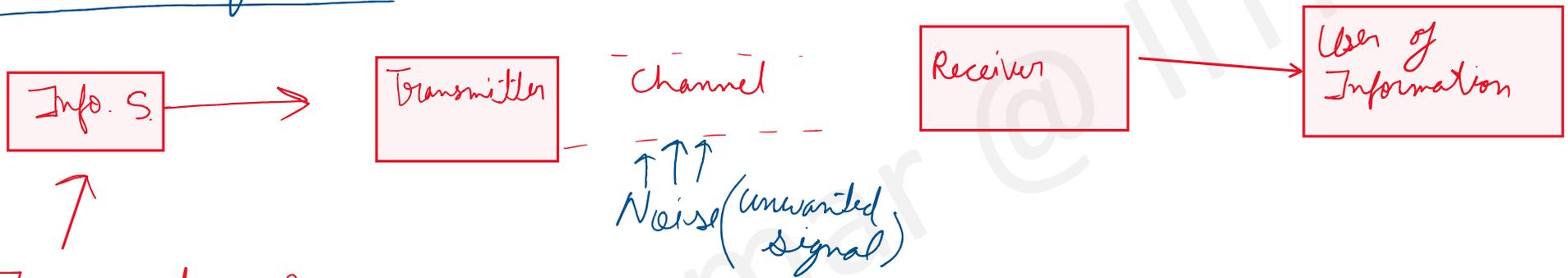


Communication System (CS)

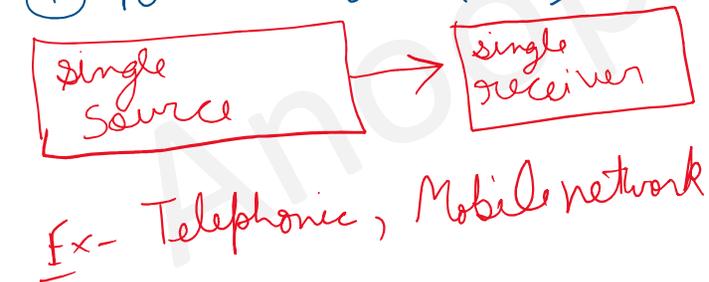
Elements of CS



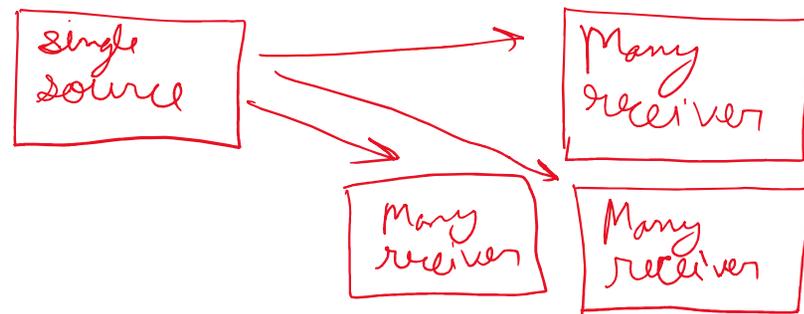
Information Source

There are two basic mode of communication :-

① Point to Point (PTP)



② Broadcast Communication



Ex- Radio, Television

Basic terminology

- Message signal \approx Low frequency signal \approx Modulating signal \approx Information signal
- Audio signal \approx 
- Carrier wave \approx high frequency wave \approx EM wave \approx High frequency wave generator
- Transducer — Any device that converts one form of energy into another form. Ex - Microphone (Mechanical \rightarrow electrical)
- Signal — Information converted in electrical form & suitable for transmission. They are of two type
 - ① Analog
 - ② Digital

- Noise - Unwanted signal that tend to disturb the transmission.
It can be outside or Inside the system
- Transmitter - A transmitter process the incoming message signal so as to make it suitable for transmission through channel.
- Receiver - It receives the signal.
- Attenuation - The loss of strength of signal while propagating through channel (medium).
- Amplification - Process of increasing the amplitude or strength of signal using an electronic circuit.
- Range - Largest distance btw source & point upto which strength of received signal is of sufficient strength.

- Bandwidth - frequency range over which any equipment operates or the portion of spectrum occupied by the signal.
- Modulation - Mixing of low frequency signal to high frequency signal.
- Demodulation - The process of retrieval of information from the modulated wave at receiver.
- Repeater - Combination of receiver, transmitter & amplifier. It increases the range of communication & strength.

Bandwidth of signals

In communication system message signals (voice, music, picture or computer data) have different ranges of ν . For example -

- speech signal has frequency range $300\text{ Hz} \text{ --- } 3100\text{ Hz}$
so bandwidth of speech signal $= (3100 - 300)\text{ Hz}$
 $= 2800\text{ Hz}$

- Music has range 20 Hz to $20,000\text{ Hz}$

$$\begin{aligned}\text{Bandwidth for music transmission} &= (20000 - 20)\text{ Hz} \\ &= 19980\text{ Hz} \\ &\approx 20\text{ kHz}\end{aligned}$$

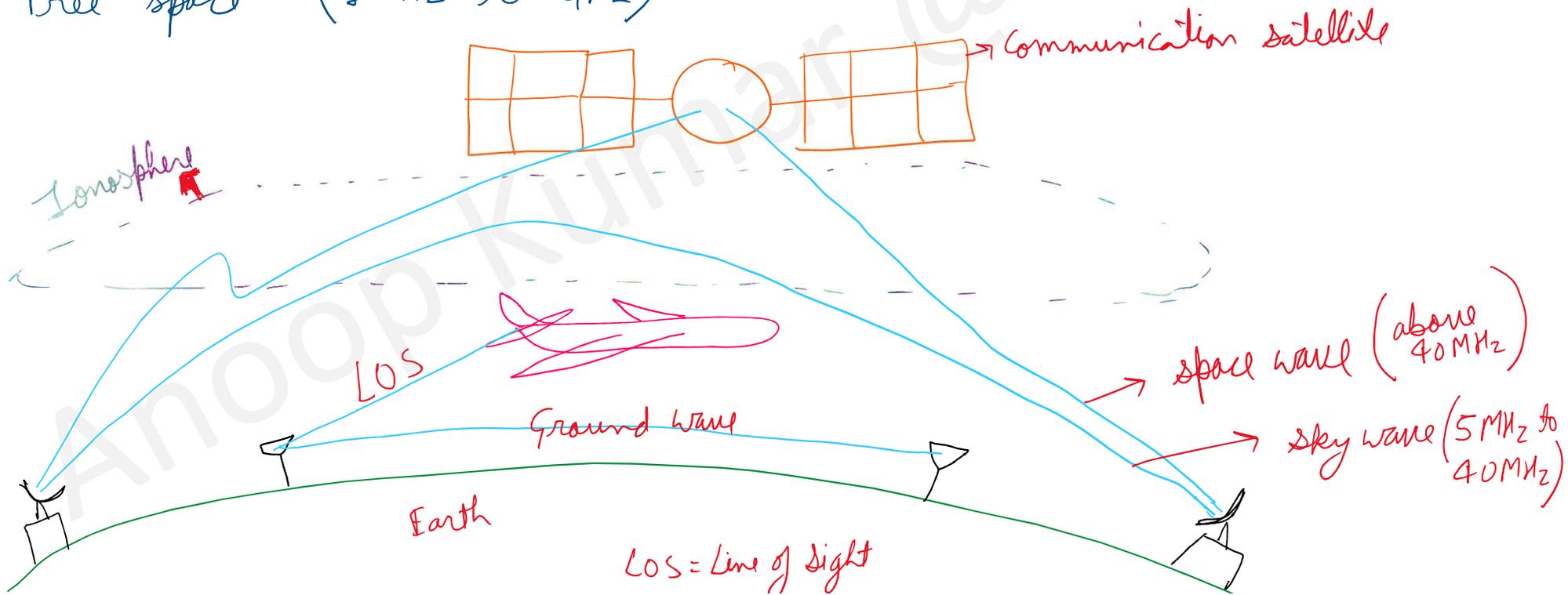
- Similarly Bandwidth of T.V. signal $\approx 6\text{ MHz}$

Bandwidth of Transmitting Medium

Commonly used transmission media are wire, free space, optical fibre

- Coaxial cable - (750 MHz)
- Free space - (1 kHz to GHz)

* media is plural form of medium



Ground Wave

$$\text{length of wire} = \frac{\lambda}{4} = \frac{c}{4\nu}$$

{ where λ = wavelength of wave
 ν (read as nu) = frequency of wave

this shows for lower frequency length should be large.

Sky wave

wave of range 5MHz to 40MHz is used because above 40MHz wave penetrates ionosphere and don't reflect back.

space wave propagation

frequency greater than 40MHz, as they penetrates the ionosphere
"therefore Satellites are used to reflect back to the earth"

How to find the range of a signal?

$$d_T^2 + R^2 = (R + h_T)^2$$

$$d_T^2 + R^2 = R^2 + h_T^2 + 2Rh_T$$

$$d_T^2 = h_T^2 + 2Rh_T$$

$$d_T^2 = h_T^2 \left(1 + \frac{2R}{h_T} \right)$$

$$d_T = h_T \left(1 + \frac{2R}{h_T} \right)^{1/2}$$

$$d_T = h_T \sqrt{\frac{2R}{h_T}}$$

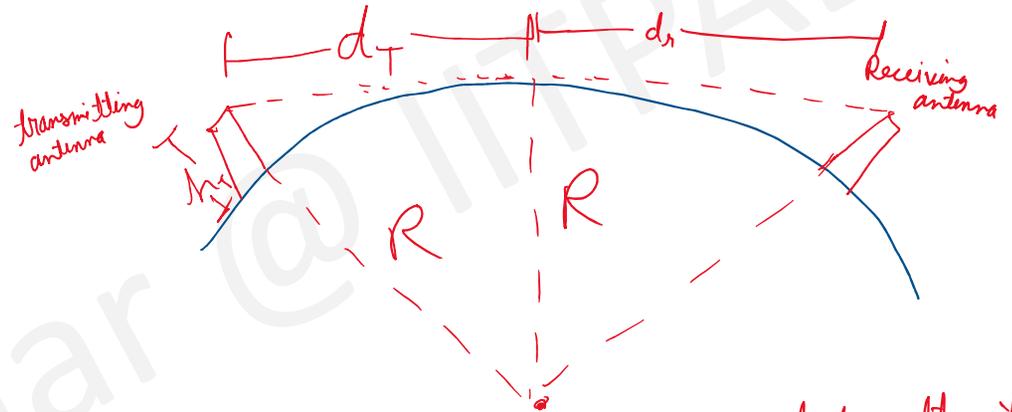
$$\frac{2R}{h_T} \gg 1$$

$$d_T = \sqrt{2Rh_T}$$

→ due to transmitting antenna

$$d_r = \sqrt{2Rh_r}$$

→ due to receiver



d_T → distance before attenuation

R → Radius of earth

h_T → height of tower

If transmitting & receiving antenna both are working then

$$d = d_T + d_r$$

$$\text{total range} = d = \sqrt{2Rh_T} + \sqrt{2Rh_r}$$

Modulation and its Necessity :-

- ① To keep size of Antenna small
for low frequency signal ($\nu = 20\text{kHz}$), size of antenna $l = \frac{c}{4\nu} = \frac{3 \times 10^8}{4 \times 2 \times 10^4}$
 $l = 3750\text{m} \approx 3.7\text{km}$

 - this show for low frequency signal it is very difficult to construct antenna, that's why it is modulated.
- ② Effective power radiated should be large to increase signal strength.

effective power radiated by antenna $\propto (\nu)^2$
" " " " " $\propto \left(\frac{l}{\lambda}\right)^2$

{ where
 $\nu = \text{frequency}$
 $\lambda = \text{wavelength}$

 - Therefore modulation is needed to increase signal strength.
- ③ To avoid mixing of frequency from different transmitter

* Therefore Modulation is necessary

There are mainly three type modulation

① Amplitude Modulation (AM)

$$C_m(t) = [(A_c + A_m \sin \omega_m t) \sin(\omega_c t + \phi)]$$

② Frequency Modulation (FM)

$$C_m(t) = A_c \sin((\omega_c + A_m \sin \omega_m t)t + \phi)$$

③ Phase Modulation

$$C_m(t) = A_c \sin(\omega_c t + (\phi + A_m \sin \omega_m t))$$

where

A_c = Amplitude of carrier wave

A_m = Amplitude of message wave

ω_c = angular frequency of carrier wave

ω_m = angular frequency of message wave

ϕ = phase constant

Amplitude Modulation (AM)

In AM the amplitude of carrier wave is varied in accordance with signal.

Let carrier wave is given by $C(t) = A_c \sin \omega_c t$

Message wave (signal) \longrightarrow $m(t) = A_m \sin \omega_m t$

So, AM wave

$$C_m(t) = (A_c + A_m \sin \omega_m t) \sin(\omega_c t)$$

$$= \left(A_c + \frac{A_m A_c \sin \omega_m t}{A_c} \right) \sin(\omega_c t)$$

$$C_m(t) = (A_c + \mu A_c \sin \omega_m t) \sin(\omega_c t)$$

Where $\mu = \frac{A_m}{A_c}$ is called modulation index

$\mu \leq 1$ To avoid distortion
& To avoid overlapping

$$C_m(t) = A_c \sin \omega_c t + \frac{\mu A_c}{2} \cos(\omega_c - \omega_m)t - \frac{\mu A_c}{2} \cos(\omega_c + \omega_m)t$$

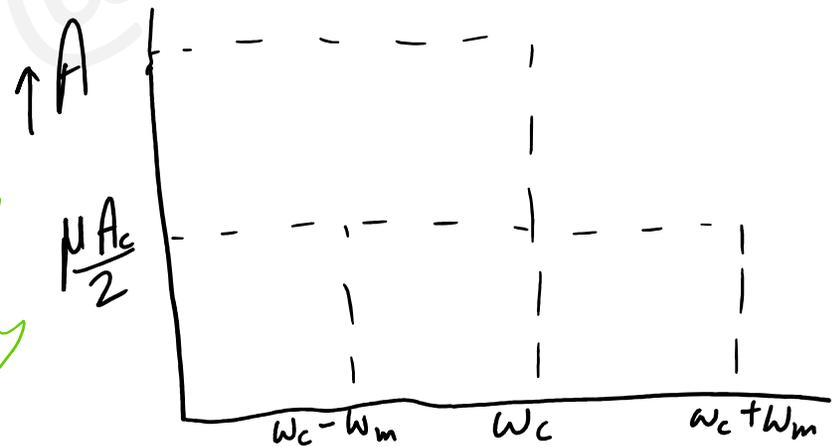
This is modulated wave

This wave is consist of three frequencies

$f_c \rightarrow$ carrier wave frequency

$f_c + f_m \rightarrow$ USB (upper side band) frequency

$f_c - f_m \rightarrow$ LSB (lower side band) frequency



$\rightarrow \omega = \text{angular frequency}$

$$\omega = 2\pi f$$

From eqⁿ ① Amplitude of Modulation wave is

$$A = (A_c + \mu A_c \sin \omega_m t)$$

$$A_{\max} = A_c + \mu A_c$$

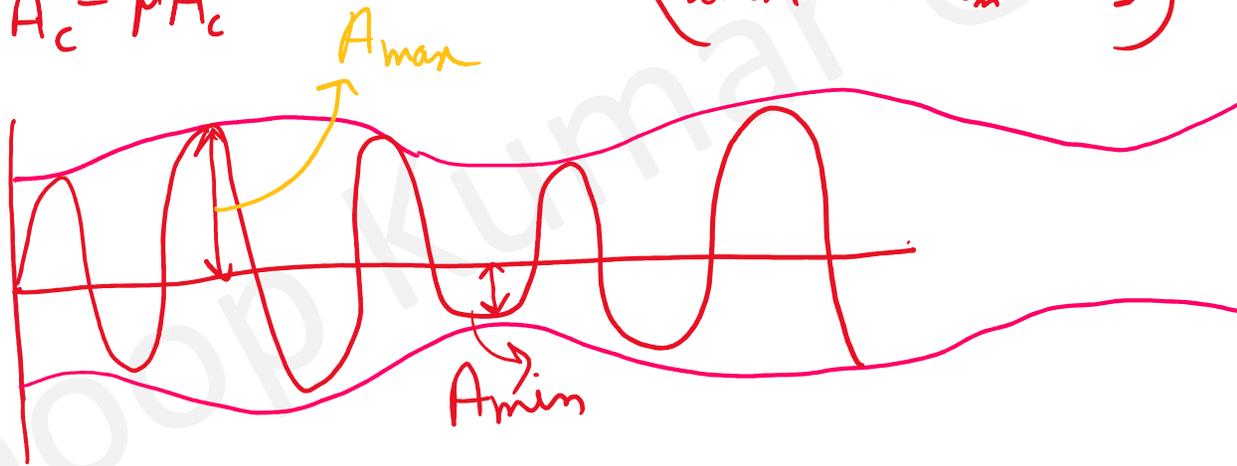
$$A_{\min} = A_c - \mu A_c$$

{ when $\sin \omega_m t = 1$ }

{ when $\sin \omega_m t = -1$ }

②

③



Adding eqⁿ ② & ③

$$\frac{A_{\max} + A_{\min}}{2} = A_c$$

$$A_{\max} = \frac{A_{\max} + A_{\min}}{2} + \mu A_c$$

$$2 A_{\max} = A_{\max} + A_{\min} + 2\mu A_c$$

$$A_{\max} - A_{\min} = 2\mu A_c$$

$$\mu = \frac{A_{\max} - A_{\min}}{2A_c} \Rightarrow$$

$$\mu = \frac{A_{\max} - A_{\min}}{A_{\max} + A_{\min}}$$

Modulation
Index

Demodulation

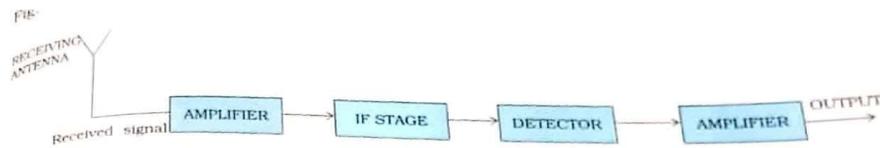


FIGURE 15.12 Block diagram of a receiver.

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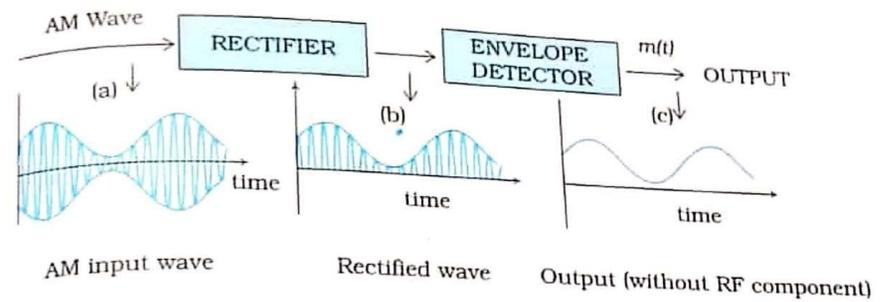


FIGURE 15.13 Block diagram of a detector for AM signal. The quantity on y-axis can be current or voltage.

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