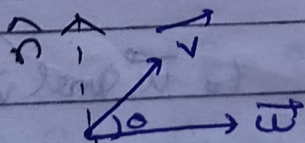


Vector Product (Cross-Product) of two vectors

Suppose \vec{u} and \vec{v} are non-collinear vectors. The cross product of \vec{u} and \vec{v} , denoted $\vec{u} \times \vec{v}$, is defined by

$$\vec{u} \times \vec{v} = |\vec{u}| |\vec{v}| \sin \theta \vec{n}$$

where $\theta = \angle \vec{u}, \vec{v}$, $\vec{u}, \vec{v}, \vec{n}$ form a right handed system



If \vec{u} & \vec{v} are collinear, we define

$$\vec{u} \times \vec{v} = \vec{0}$$

$$\vec{0} \times \vec{0} = \vec{0}, \quad \vec{0} \times \vec{v} = \vec{0}, \quad \vec{u} \times \vec{0} = \vec{0}$$

If \vec{u} and \vec{v} are non-collinear

$$\vec{u} \times \vec{v} = |\vec{u}| |\vec{v}| \sin \theta \hat{n}$$

magnitude of $\vec{u} \times \vec{v}$

$$|\vec{u} \times \vec{v}| = |\vec{u}| |\vec{v}| \sin \theta$$

Dir of $\vec{u} \times \vec{v}$: Normal to plane of \vec{u} & \vec{v}
and such that

$\vec{u}, \vec{v}, \hat{n}$ form a right handed set

$$\vec{v} \times \vec{u} = -\vec{u} \times \vec{v}$$

$$|\vec{v} \times \vec{u}| = |\vec{u} \times \vec{v}|$$

and direction exactly opposite.

$$|\vec{v} \times \vec{u}| = |\vec{v}| |\vec{u}| \sin \theta = |\vec{u}| |\vec{v}| \sin \theta = |\vec{u} \times \vec{v}|$$

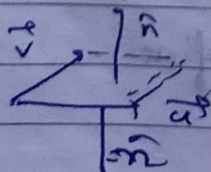
$$\hat{n} = \frac{\vec{u} \times \vec{v}}{|\vec{u} \times \vec{v}|} \quad \left(\begin{array}{l} \text{unit vector along } \vec{u} \times \vec{v} \\ \text{unit vector } \perp \text{ normal to} \\ \text{plane of } \vec{u} \text{ \& } \vec{v} \end{array} \right)$$

~~A unit vector normal~~

A vector normal to \vec{u} and $\vec{v} = \vec{u} \times \vec{v}$

Any vector normal to \vec{u} and $\vec{v} = t(\vec{u} \times \vec{v})$, $t \in \mathbb{R}$

Unit vector normal to \vec{u} and $\vec{v} = \pm \frac{\vec{u} \times \vec{v}}{|\vec{u} \times \vec{v}|}$



$\vec{u} \times \vec{v}$ is normal to \vec{u} and \vec{v}

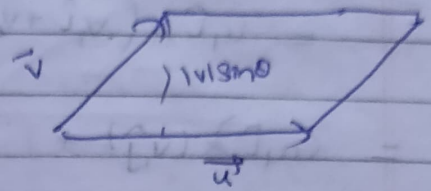
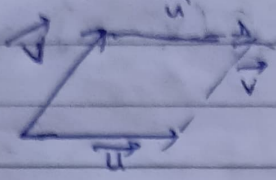
$$\vec{u} \cdot (\vec{u} \times \vec{v}) = 0$$

$$\vec{v} \cdot (\vec{u} \times \vec{v}) = 0$$

$$\vec{u} \cdot (\vec{u} \times \vec{v}) = 0, \quad \vec{v} \cdot (\vec{u} \times \vec{v}) = 0$$

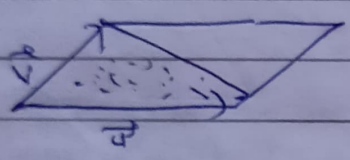
$$(\therefore \vec{u} \perp \vec{u} \times \vec{v}) \quad (\therefore \vec{v} \perp \vec{u} \times \vec{v})$$

Area of $\parallel \vec{u}, \vec{v}$



Geometrical Area = $|\vec{u} \times \vec{v}|$

$$\begin{aligned} \text{Area} &= |\vec{u}| (|\vec{v}| \sin \theta) \\ &= |\vec{u}| |\vec{v}| \sin \theta \\ &= |\vec{u} \times \vec{v}| \\ &= |\vec{v} \times \vec{u}| \end{aligned}$$



$$\text{Area} = \frac{1}{2} |\vec{u} \times \vec{v}|$$

Algebraic Area = $\vec{u} \times \vec{v} = (\vec{v} \times \vec{u})$

Properties

$$\vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w}$$

~~$$\lambda(\vec{u} \times \vec{v}) = \lambda \vec{u} \times \lambda \vec{v}$$~~

$$(\lambda \vec{u}) \times \vec{v} = \lambda(\vec{u} \times \vec{v}) = \vec{u} \times (\lambda \vec{v})$$

$$\hat{i} \times \hat{i} = \hat{0}, \quad \hat{j} \times \hat{j} = \hat{0}, \quad \hat{k} \times \hat{k} = \hat{0}$$

$$\begin{aligned} \hat{i} \times \hat{j} &= \hat{k}, & \hat{j} \times \hat{k} &= \hat{i}, & \hat{k} \times \hat{i} &= \hat{j} \\ \hat{j} \times \hat{i} &= -\hat{k}, & \hat{k} \times \hat{j} &= -\hat{i}, & \hat{i} \times \hat{k} &= -\hat{j} \end{aligned}$$

$$\hat{i} \times \hat{j} = |\hat{i} \wedge \hat{j}| \hat{k} = |0 \wedge 1| \hat{k} = \hat{k}$$

$$\vec{u} = u_1\hat{i} + u_2\hat{j} + u_3\hat{k}$$

$$\vec{v} = v_1\hat{i} + v_2\hat{j} + v_3\hat{k}$$

$$\vec{u} \times \vec{v} = (u_1\hat{i} + u_2\hat{j} + u_3\hat{k}) (v_1\hat{i} + v_2\hat{j} + v_3\hat{k})$$

$$= u_1\hat{i} \times (v_1\hat{i} + v_2\hat{j} + v_3\hat{k}) + u_2\hat{j} \times (v_1\hat{i} + v_2\hat{j} + v_3\hat{k}) + u_3\hat{k} \times (v_1\hat{i} + v_2\hat{j} + v_3\hat{k})$$

$$= (u_1\hat{i}) \times (v_2\hat{j}) + \dots$$

$$= (u_2v_3 - u_3v_2)\hat{i} + (u_3v_1 - u_1v_3)\hat{j} + (u_1v_2 - u_2v_1)\hat{k}$$

$$= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix}$$

$$\vec{u} \times \vec{v} = (u_1\hat{i} + u_2\hat{j} + u_3\hat{k}) (v_1\hat{i} + v_2\hat{j} + v_3\hat{k})$$

$$= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix}$$

$$= \hat{i} \begin{vmatrix} u_2 & u_3 \\ v_2 & v_3 \end{vmatrix} - \hat{j} \begin{vmatrix} u_1 & u_3 \\ v_1 & v_3 \end{vmatrix} + \hat{k} \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix}$$

$$= (u_2v_3 - u_3v_2)\hat{i} - (u_1v_3 - u_3v_1)\hat{j} + (u_1v_2 - u_2v_1)\hat{k}$$

$$2\hat{i} \times (\hat{i} + \hat{j} + \hat{k}) = 2\hat{j} + 2\hat{k}$$

$$\hat{i} \times (\hat{j} + \hat{k}) = \hat{k} - \hat{j}$$

$$\vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w}$$

$$\vec{u} \times (\vec{v} \times \vec{w} + \vec{z}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w} + \vec{u} \times \vec{z}$$

$$(\vec{u} + \vec{v}) \times \vec{w} = \vec{u} \times \vec{w} + \vec{v} \times \vec{w}$$

$$\vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w}$$

Distributive

$$\vec{u} \times \vec{v} = -\vec{v} \times \vec{u} \quad (\text{Anti commutative})$$

Ex. Let $\vec{u} = 4\hat{i} - \hat{j} + 3\hat{k}$
 $\vec{v} = -2\hat{i} + \hat{j} - 2\hat{k}$

$$\vec{u} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 4 & -1 & 3 \\ -2 & 1 & -2 \end{vmatrix} = -\hat{i} + 2\hat{j} + 2\hat{k}$$

$$= \hat{i} \begin{vmatrix} -1 & 3 \\ 1 & -2 \end{vmatrix} - \hat{j} \begin{vmatrix} 4 & 3 \\ -2 & -2 \end{vmatrix} + \hat{k} \begin{vmatrix} 4 & -1 \\ -2 & 1 \end{vmatrix}$$

$$(\vec{u} \times \vec{v}) \cdot \vec{u} = (-1)(4) + 2(-1) + 2(3) = -4 - 2 + 6 = 0$$

$$(\vec{u} \times \vec{v}) \cdot \vec{v} = 0$$

Area of the || gm formed by vectors \vec{u} and \vec{v}
 $= |\vec{u} \times \vec{v}| = \sqrt{(-1)^2 + (2)^2 + (2)^2} = 3$

Area of the triangle formed by vectors \vec{u} and \vec{v}
 (as its adjacent sides)

$$= \frac{1}{2} |\vec{u} \times \vec{v}| = \frac{3}{2}$$

Unit vector normal to \vec{u} & $\vec{v} = \pm \frac{\vec{u} \times \vec{v}}{|\vec{u} \times \vec{v}|}$
 $= \pm \left(\frac{-\hat{i} + 2\hat{j} + 2\hat{k}}{3} \right)$

vector of magnitude 12 which is

$$\perp \text{r to } \vec{u} \text{ \& } \vec{v} = 12 \hat{n} = \pm 4(-\hat{i} + 2\hat{j} + 2\hat{k})$$

Ans.

(collinear to $\vec{u} \times \vec{v}$)

$$= t(\vec{u} \times \vec{v}) = t(-\hat{i} + 2\hat{j} + 2\hat{k})$$

$$|t| \cdot 3 = 12 \Rightarrow |t| = 4 \Rightarrow t = \pm 4$$

$$\therefore \text{Req. vector} = \pm 4(-\hat{i} + 2\hat{j} + 2\hat{k})$$

Req. vector: $\frac{\vec{u} \times \vec{v}}{|\vec{u} \times \vec{v}|}$

Some properties

1 $(\vec{u} \cdot \vec{v})^2 + |\vec{u} \times \vec{v}|^2 = |\vec{u}|^2 |\vec{v}|^2$

$|\vec{u} \cdot \vec{v}|^2 = |\vec{u}|^2 |\vec{v}|^2 - (\vec{u} \times \vec{v})^2$

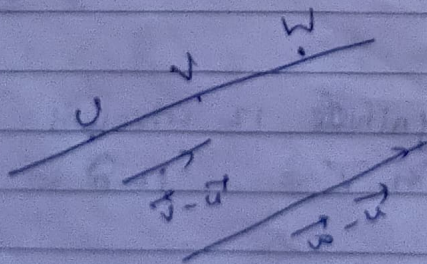
Proof: $(\vec{u} \cdot \vec{v})^2 + |\vec{u} \times \vec{v}|^2 = (|\vec{u}| |\vec{v}| \cos \theta)^2 + (|\vec{u}| |\vec{v}| \sin \theta)^2$
 $= |\vec{u}|^2 |\vec{v}|^2 (\cos^2 \theta + \sin^2 \theta)$
 $= |\vec{u}|^2 |\vec{v}|^2$

2 $\vec{u} \times \vec{v} + \vec{v} \times \vec{w} + \vec{w} \times \vec{u} = (\vec{u} - \vec{w}) \times (\vec{v} - \vec{w})$
 $= (\vec{w} - \vec{v}) \times (\vec{u} - \vec{v})$
 $= (\vec{v} - \vec{u}) \times (\vec{w} - \vec{u})$

$(\vec{u} - \vec{w}) \times (\vec{v} - \vec{w}) = \vec{u} \times (\vec{v} - \vec{w}) - \vec{w} \times (\vec{v} - \vec{w})$
 $= \vec{u} \times \vec{v} - \vec{u} \times \vec{w} - \vec{w} \times \vec{v} + \vec{w} \times \vec{w}$
 $= \vec{u} \times \vec{v} + \vec{w} \times \vec{u} + \vec{v} \times \vec{w} + 0$
 $= \vec{u} \times \vec{v} + \vec{v} \times \vec{w} + \vec{w} \times \vec{u}$

3 Consider 3 points with p.v $\vec{u}, \vec{v}, \vec{w}$

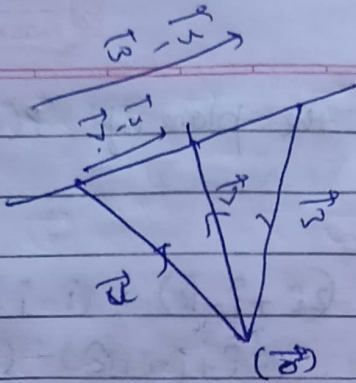
$U(\vec{u}), V(\vec{v}), W(\vec{w})$



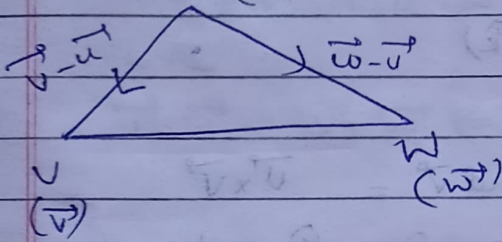
$\vec{v} - \vec{u}$ and $\vec{w} - \vec{u}$ are collinear

$(\vec{v} - \vec{u}) \times (\vec{w} - \vec{u}) = \vec{0}$

$\therefore \vec{u} \times \vec{v} + \vec{v} \times \vec{w} + \vec{w} \times \vec{u} = \vec{0}$

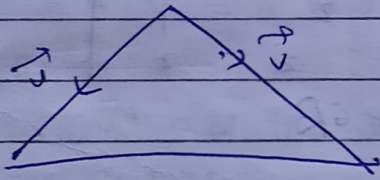


Area of ΔUVW



$$\text{Area of triangle} = \frac{1}{2} |(\vec{v}-\vec{u}) \times (\vec{w}-\vec{u})|$$

$$= \frac{1}{2} | \vec{u} \times \vec{v} + \vec{v} \times \vec{w} + \vec{w} \times \vec{u} |$$



$$\Delta = \frac{1}{2} | \vec{u} \times \vec{v} |$$

$$\vec{u} \times \vec{v} + \vec{v} \times \vec{w} + \vec{w} \times \vec{u} = \vec{0}$$

$$\Leftrightarrow (\vec{v}-\vec{u}) \times (\vec{w}-\vec{u}) = \vec{0}$$

$$\Leftrightarrow (\vec{u}-\vec{v}) \times (\vec{w}-\vec{v}) = \vec{0}$$

$$\Leftrightarrow (\vec{u}-\vec{w}) \times (\vec{v}-\vec{w}) = \vec{0}$$

\Leftrightarrow points with pv $\vec{u}, \vec{v}, \vec{w}$ are collinear

$\Leftrightarrow \vec{v}-\vec{u}$ & $\vec{w}-\vec{u}$ are collinear

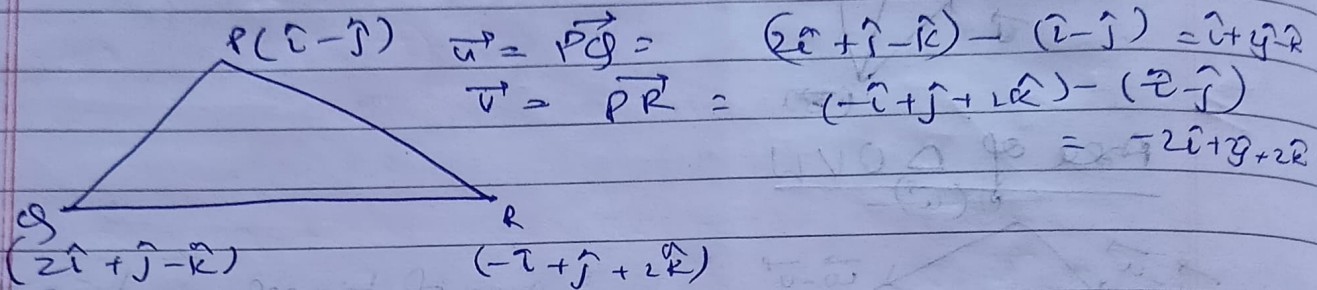
~~$\vec{u}, \vec{v}, \vec{w}$ are non-collinear~~

$$\vec{u} \times \vec{v} = (\vec{u}-\vec{v}) \times (\vec{u}+\vec{v}) = \vec{u} \times \vec{u} + \vec{u} \times \vec{v} - \vec{v} \times \vec{u} - \vec{v} \times \vec{v}$$

$$= \vec{0} + \vec{u} \times \vec{v} - \vec{v} \times \vec{u} + \vec{0}$$

$$= 2(\vec{u} \times \vec{v})$$

Q Find a unit vector \hat{n} to the plane of $P(1, -1, 0)$,
 $Q(2, 1, -1)$, $R(-1, 1, 2)$



vector normal to \vec{u} and $\vec{v} = \vec{u} \times \vec{v}$

$$= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 2 & -1 \\ -3 & 0 & 3 \end{vmatrix}$$

$$= 6\hat{i} + 6\hat{k}$$

Unit vector normal to $\Delta PQR = \pm \frac{\hat{i} + \hat{k}}{\sqrt{2}}$

Any vector normal to $\Delta PQR = \lambda(\hat{i} + \hat{k})$

$$+ (6\hat{i} + 6\hat{k}) = 6\lambda(\hat{i} + \hat{k}) = \lambda(\hat{i} + \hat{k})$$

#

a) $\vec{u} = \vec{v} \Rightarrow |\vec{u}| = |\vec{v}|$

$\vec{u} = \vec{v} \Rightarrow \hat{u} = \hat{v}$

$|\vec{u}| = |\vec{v}| \not\Rightarrow \vec{u} = \vec{v}$
 $\hat{u} = \hat{v} \not\Rightarrow \vec{u} = \vec{v}$

For non-zero

vector $\vec{u} = \vec{v} \Leftrightarrow |\vec{u}| = |\vec{v}|$ AND $\hat{u} = \hat{v}$

6

$\vec{u} = \vec{v} \Rightarrow \vec{u} \cdot \vec{w} = \vec{v} \cdot \vec{w}$ (Taking dot product with \vec{w})
 $\vec{u} \cdot \vec{w} = \vec{v} \cdot \vec{w} \nRightarrow \vec{u} = \vec{v}$

$\vec{u} = \vec{v}$

taking dot product with \vec{w}

$\vec{u} \cdot \vec{w} = \vec{v} \cdot \vec{w}$

$\vec{u} = \vec{v} \Rightarrow \vec{u} \cdot \vec{w} = \vec{v} \cdot \vec{w}$

$\vec{u} \cdot \vec{w} = \vec{v} \cdot \vec{w} \Leftrightarrow \vec{u} \cdot \vec{w} - \vec{v} \cdot \vec{w} = 0$
 $\Leftrightarrow (\vec{u} - \vec{v}) \cdot \vec{w} = 0$

7

$\vec{u} \cdot \vec{v} = 0 \Leftrightarrow \vec{u} = \vec{0} \text{ OR } \vec{v} = \vec{0}$
 OR $\vec{u} \perp \vec{v}$

\vec{u} and \vec{v} are non zero vectors

$\vec{u} \cdot \vec{v} = 0 \Leftrightarrow \vec{u} \perp \vec{v}$

8

$\vec{u} \times \vec{v} = \vec{0} \Rightarrow \vec{u} = \vec{0} \text{ OR } \vec{v} = \vec{0}$
 OR \vec{u} and \vec{v} are collinear

$\vec{u} \times \vec{v} = \vec{0} \Leftrightarrow \vec{u}$ and \vec{v} are collinear

$\vec{u} \cdot \vec{v} = 0 \Leftrightarrow \vec{u}$ and \vec{v} are orthogonal

$\vec{0}$ is orthogonal to any vector

$\vec{0}$ is collinear to any vector.

9

$\vec{u} \cdot \vec{w} = \vec{v} \cdot \vec{w}$

$\Leftrightarrow \vec{u} \cdot \vec{w} - \vec{v} \cdot \vec{w} = 0$

$\Leftrightarrow (\vec{u} - \vec{v}) \cdot \vec{w} = 0$

$\Leftrightarrow \vec{u} - \vec{v}$ and \vec{w} are orthogonal

(Not necessarily imply that $\vec{u} - \vec{v} = \vec{0}$
i.e. $\vec{u} = \vec{v}$)

(even if $\vec{w} \neq \vec{0}$)

10

$$\vec{u} = \vec{v} \Rightarrow \vec{u} \times \vec{w} = \vec{v} \times \vec{w}$$

(Taking cross product with \vec{w})

$$\vec{u} \times \vec{w} = \vec{v} \times \vec{w}$$

$$\Rightarrow (\vec{u} - \vec{v}) \times \vec{w} = 0$$

$$\Rightarrow \vec{u} - \vec{v} \text{ and } \vec{w} \text{ are collinear}$$

Does not necessarily mean $\vec{u} - \vec{v} = 0$
i.e. $\vec{u} = \vec{v}$
even if $\vec{w} \neq 0$

$$\Rightarrow \vec{u} - \vec{v} = t\vec{w}, \quad t \in \mathbb{R}$$

JEE 201

Let $\vec{a} = -\hat{i} - \hat{k}$, $\vec{b} = -\hat{i} + \hat{j}$, $\vec{c} = \hat{i} + \hat{j} + 3\hat{k}$
 \vec{r} is a vector such that $\vec{r} \times \vec{b} = \vec{c} \times \vec{b}$ and
 $\vec{r} \cdot \vec{a} = 0$, then the value of $\vec{r} \cdot \vec{b}$ is

$$\text{Let } \vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$$

$$0 = \vec{r} \cdot \vec{a} = -x - z = 0$$

$$x = -z$$

$$x + z = 0$$

$$\vec{r} \times \vec{b} = \vec{c} \times \vec{b}$$

$$\begin{vmatrix} 0 & \hat{j} & \hat{k} \\ x & y & z \\ -1 & 1 & 0 \end{vmatrix} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 2 & 3 \\ -1 & 1 & 0 \end{vmatrix}$$

$$\Rightarrow -z\hat{i} - z\hat{j} + (x+y)\hat{k} = -3\hat{i} - 3\hat{j} + 3\hat{k}$$

Comparing $\hat{i}, \hat{j}, \hat{k}$

$$z = 3$$

$$x = -3$$

$$y = 6$$

$$x + y = 3$$

$$\vec{a} \cdot \vec{b} = -x + y = -(-3) + 6 = 9$$

Alt. $\vec{a} \times \vec{b} = \vec{c} \times \vec{d}$

$$\Rightarrow (\vec{x} - \vec{c}) \times \vec{b} = \vec{0}$$

$$\Rightarrow \vec{x} - \vec{c} = t\vec{b}$$

$$\Rightarrow \vec{x} = \vec{c} + t\vec{b}$$

$$\Rightarrow \vec{x} \cdot \vec{a} = \vec{c} \cdot \vec{a} + t\vec{b} \cdot \vec{a} = 0$$

$$\Rightarrow t = - \frac{\vec{c} \cdot \vec{a}}{\vec{b} \cdot \vec{a}} = - \left(\frac{-4}{1} \right) = 4$$

$$\vec{x} = \vec{c} + 4\vec{b}$$

$$\vec{x} \cdot \vec{b} = \vec{c} \cdot \vec{b} + 4\vec{b} \cdot \vec{b} = \vec{c} \cdot \vec{b} + 4|\vec{b}|^2$$

$$= 1 + 4 \cdot 2 = 9$$

Q. 2004
10

$\vec{a}, \vec{b}, \vec{c}, \vec{d}$: 4 distinct vectors satisfying

$$\vec{a} \times \vec{b} = \vec{c} \times \vec{d}$$

$$\vec{a} \times \vec{c} = \vec{b} \times \vec{d}$$

prove that $\vec{a} \cdot \vec{b} + \vec{c} \cdot \vec{d} = \vec{a} \cdot \vec{c} + \vec{b} \cdot \vec{d}$

$$\left(\begin{array}{l} \vec{u} = \vec{v} \Leftrightarrow \vec{u} + \vec{w} = \vec{v} + \vec{w} \\ \vec{u} = \vec{v} \Leftrightarrow \vec{u} - \vec{w} = \vec{v} - \vec{w} \end{array} \right)$$

$$\vec{a} \times \vec{b} = \vec{c} \times \vec{d} \quad \text{--- (1)}$$

$$\vec{a} \times \vec{c} = \vec{b} \times \vec{d} \quad \text{--- (2)}$$

$$\vec{a} \times \vec{b} - \vec{a} \times \vec{c} = \vec{c} \times \vec{d} - \vec{b} \times \vec{d}$$

$$\Leftrightarrow \vec{a} \times (\vec{b} - \vec{c}) = (\vec{c} - \vec{b}) \times \vec{d}$$

$$\Leftrightarrow \vec{a} \times (\vec{b} - \vec{c}) = -(\vec{b} - \vec{c}) \times \vec{d}$$

$$\Leftrightarrow \vec{a} \times (\vec{b} - \vec{c}) = \vec{a} \times (\vec{b} - \vec{c})$$

$$\Leftrightarrow (\vec{a} - \vec{a}) \times (\vec{b} - \vec{c}) = \vec{0} \quad \left| \begin{array}{l} \vec{a} - \vec{a} = \vec{0} \\ \vec{b} - \vec{c} \neq \vec{0} \end{array} \right.$$

$\Leftrightarrow (\vec{a} - \vec{a})$ and $(\vec{b} - \vec{c})$ are collinear (also non-zero)

$$\Rightarrow (\vec{a}-\vec{b}) \cdot (\vec{b}-\vec{a}) = |\vec{a}-\vec{b}| |\vec{b}-\vec{a}| \cos(\pi) \\ = - |\vec{a}-\vec{b}| |\vec{b}-\vec{a}| \\ = -0$$

$$\Rightarrow \vec{a} \cdot \vec{b} - \vec{a} \cdot \vec{a} - \vec{b} \cdot \vec{b} + \vec{b} \cdot \vec{a} = 0 \\ \Rightarrow \vec{a} \cdot \vec{b} + \vec{a} \cdot \vec{b} = \vec{a} \cdot \vec{a} + \vec{b} \cdot \vec{b}$$

JEE 1998 for any two vectors

- $(\vec{u} \cdot \vec{v})^2 + |\vec{u} \times \vec{v}|^2 = |\vec{u}|^2 |\vec{v}|^2$
- $(1 + |\vec{u}|^2)(1 + |\vec{v}|^2) = (1 - \vec{u} \cdot \vec{v})^2 + |\vec{u} + \vec{v} + \vec{u} \times \vec{v}|^2$

RHS

$$= (1 - \vec{u} \cdot \vec{v})^2 + |\vec{u} + \vec{v} + \vec{u} \times \vec{v}|^2 \\ = (1 - \vec{u} \cdot \vec{v})^2 + |\vec{u} + \vec{v}|^2 + |\vec{u} \times \vec{v}|^2 + 2(\vec{u} + \vec{v}) \cdot (\vec{u} \times \vec{v}) \\ = (1 - \vec{u} \cdot \vec{v})^2 + |\vec{u}|^2 + |\vec{v}|^2 + 2(\vec{u} \cdot \vec{v}) + |\vec{u} \times \vec{v}|^2 \\ \quad + \vec{u} \cdot (\vec{u} \times \vec{v}) + \vec{v} \cdot (\vec{u} \times \vec{v}) \\ = 1 + (\vec{u} \cdot \vec{v})^2 - 2\vec{u} \cdot \vec{v} + |\vec{u}|^2 + |\vec{v}|^2 + 2\vec{u} \cdot \vec{v} \\ \quad + |\vec{u} \times \vec{v}|^2 \\ = 1 + |\vec{u}|^2 + |\vec{v}|^2 + ((\vec{u} \cdot \vec{v})^2 + |\vec{u} \times \vec{v}|^2) \\ = 1 + |\vec{u}|^2 + |\vec{v}|^2 + |\vec{u}|^2 |\vec{v}|^2 \\ = (1 + |\vec{u}|^2)(1 + |\vec{v}|^2) = \text{LHS}$$